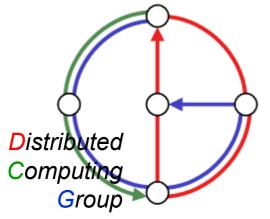
DISCRETE EVENT SYSTEMS



Christoph Stamm Winter 2006 / 2007

Chapter 0 IMTRODUCTION

Distributed

Computing

Discrete Event Systems
Winter 2006 / 2007

Organization Matters

- Lecture
 - Thu, 1-3, ETF E1
 - Christoph Stamm
- Exercises
 - Thu, 3-5, ETF E1
 - Roland Flury, Stefan Schmid, and others
- Course Material
 - Check dcg.ethz.ch/lectures/ws0607/eventsystems



Roger Wattenhofer / Christoph Stamm



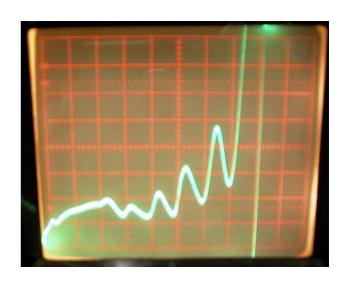
Course Overview

- Part 1: Theory of Coke Vending Machines
 - Automata and Languages
 - Discrete Event Systems (DES) Models
- Part 2: Theory of Standing in a Line
 - Stochastic Processes
 - Markov Chains, Queuing Theory
 - Average-Case Analysis of DES
- Part 3: Theory of Renting Skis
 - Online Algorithms
 - Worst-Case Analysis of DES
- Plus a few smaller parts



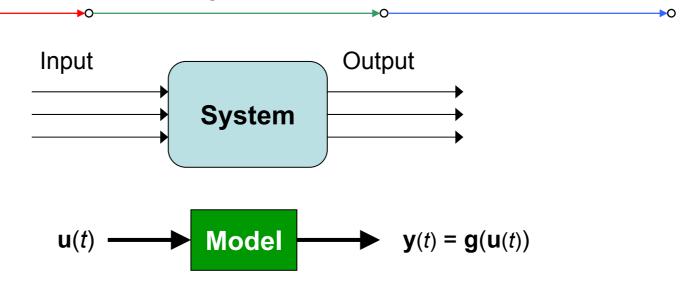
Motivation: Physics

- Science is often based on natural phenomena
- Laws of physics: mechanics, gravitation, electrodynamics
- Continuous variables for mass, velocity, power, etc.
- Can be solved by differential equations

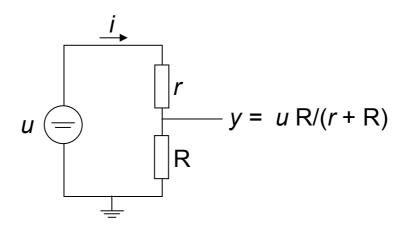




Motivation: Simple Modeling Process

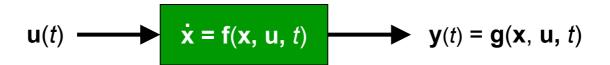


Static example

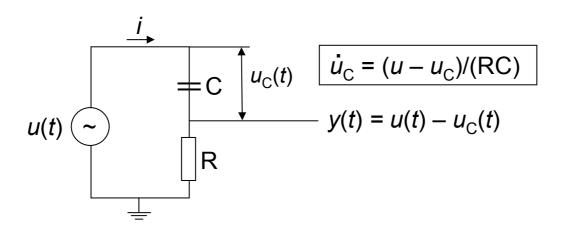




Motivation: State Space Modeling Process



Dynamic example



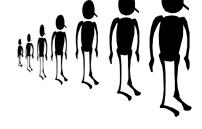


Motivation: Discrete Events

- Some complex systems are not [primarily/only] continuous
 - Computer systems
 - Communication networks
 - Business processes ("workflow")
 - Transportation systems
 - Software



- Instead systems are determined by discrete events
 - Telephone calls
 - Customers arrivals



- Many variables we are interested in are discrete
 - "How many ...?"



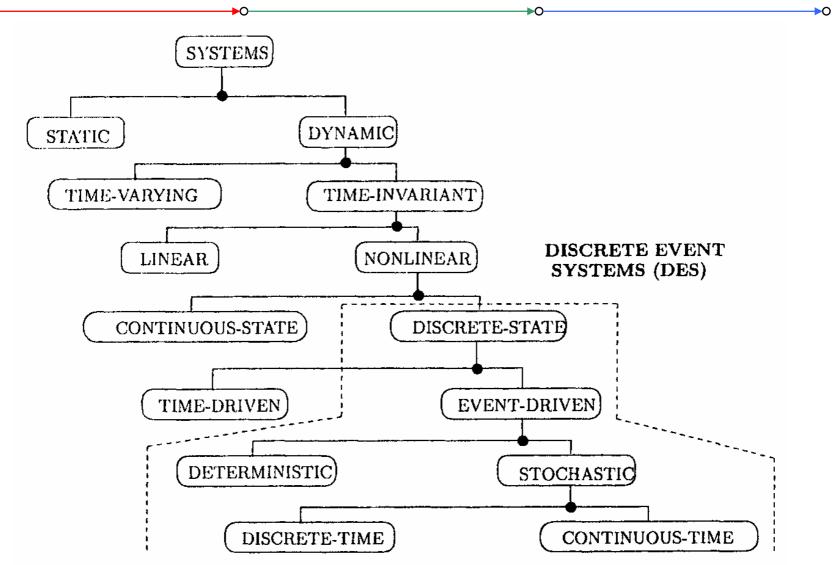
Motivation: Discrete Event Systems

- System models
 - Find the right level of detail to model a real system
 - "Make everything as simple as possible, but not simpler"
- Correctness verification
 - Formal specification
 - Testing
 - Simulation
- Analysis and Optimization





Motivation: System Classification





Literature

 Christos G. Cassandras, Stephane Lafortune. Introduction to Discrete Event Systems. Kluwer Academic Publishers, 1999.

Part 1

 Michael Sipser. Introduction to the Theory of Computation. PWS Publishing, 1997. (Chapters 1 and 2)

Part 2

- Dimitri Bertsekas, Robert Gallager. Data Networks. Prentice Hall,
 Upper Saddle River, NJ, 1992. (Chapter 3)
- Thomas Schickinger, Angelika Steger: Diskrete Strukturen, Band 2.
 Springer, 2001. (Chapters 1, 2, and 4)

Part 3

- Allan Borodin, Ran El-Yaniv. Online Computation and Competitive Analysis. Cambridge University Press, 1998. (Selected Chapters)
- Plus lots of research papers...

